



Personal online dosimetry using flexible computational phantoms



P. Lombardo, M. Abdelrahman, D. S. Rondon, L. Struelens,
N. Bergans, F. Vanhavere

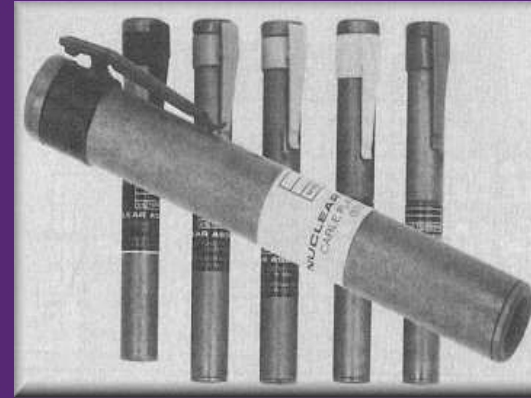


sck cen

Belgian Nuclear Research Centre



How do we measure doses?



Individual monitoring techniques **have not really changed** in the last 70 year. While dosimeter technology has evolved (slowly), the basic principles are still the same, such as the limitations:

- They provide only **point measurements**; often when multiple dosimeters are used, doses have low to none correlation.
- None likes wearing dosimeter: they are often **forgotten or placed improperly**;
- For the great part, they are **passive**, and they need to be read-out, with potentially large delay between exposure and positive dose assessment;
- They still have **high uncertainty**



Dose quantities: misconceptions and misuse

- The quantities that can be assessed by physical dosimeters are only the sex averaged operational dose equivalents, and **not individualized tissue/effective doses** for estimation of risk
- Operational quantities are not a good representative metric for absorbed dose in inhomogenous radiation fields
- Operational and protection dose definition, dose conversion coefficients, and dose limits are **often changing** -> **new ICRU operational quantities**



New computational capabilities

In the last 10 years, several new technologies have become available:

- Flexible computational human phantoms
- Faster and more capable Monte Carlo particle transport codes (Geant4)
- Depth sensing cameras and machine learning based algorithms for performing accurate body tracking

01011101110000101111001001111011
110001110011101111011010100010110
100001001101101001111100001011110
00001011000101010010100101100100
000010011101101100001111101000110



**Flexible
computational
human phantoms**

RAF phantom family (2022)



RAF Adult Male (AM)



RAF Adult Female (AF)



RAF 1 Year Old Female (1yoF)



RAF Adult Male (AM)

- 177 cm, 75 kg
- 7.7 million polygons
- 71 organs, 142 tissues
- About 2900 IDs with sub-segmentation



RAF Adult Female (AF)

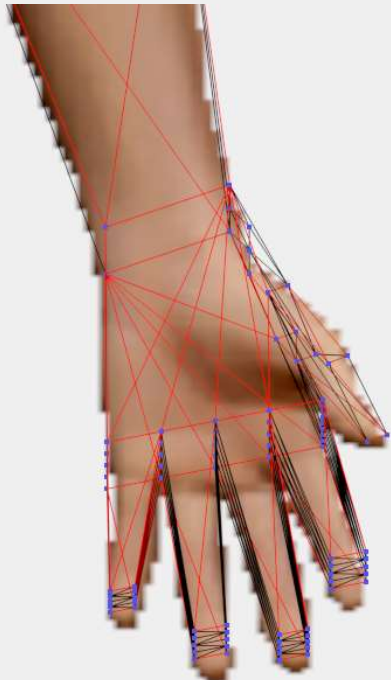
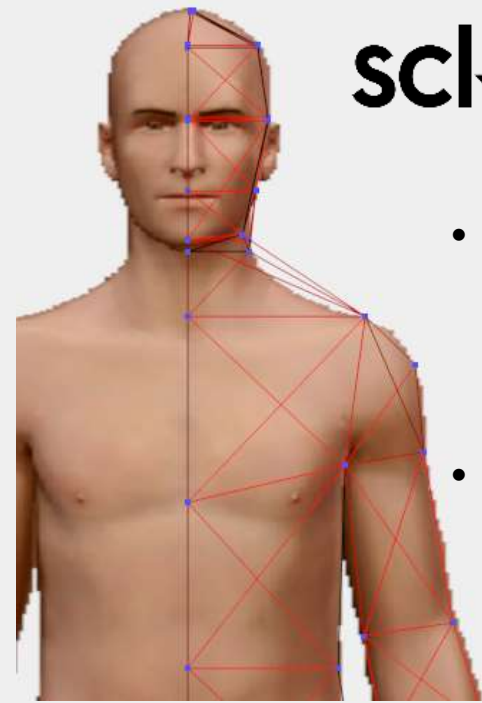
- 167 cm, 62 kg
- 3.6 million polygons
- 69 organs, 129 tissues
- About 250 IDs with sub-segmentation



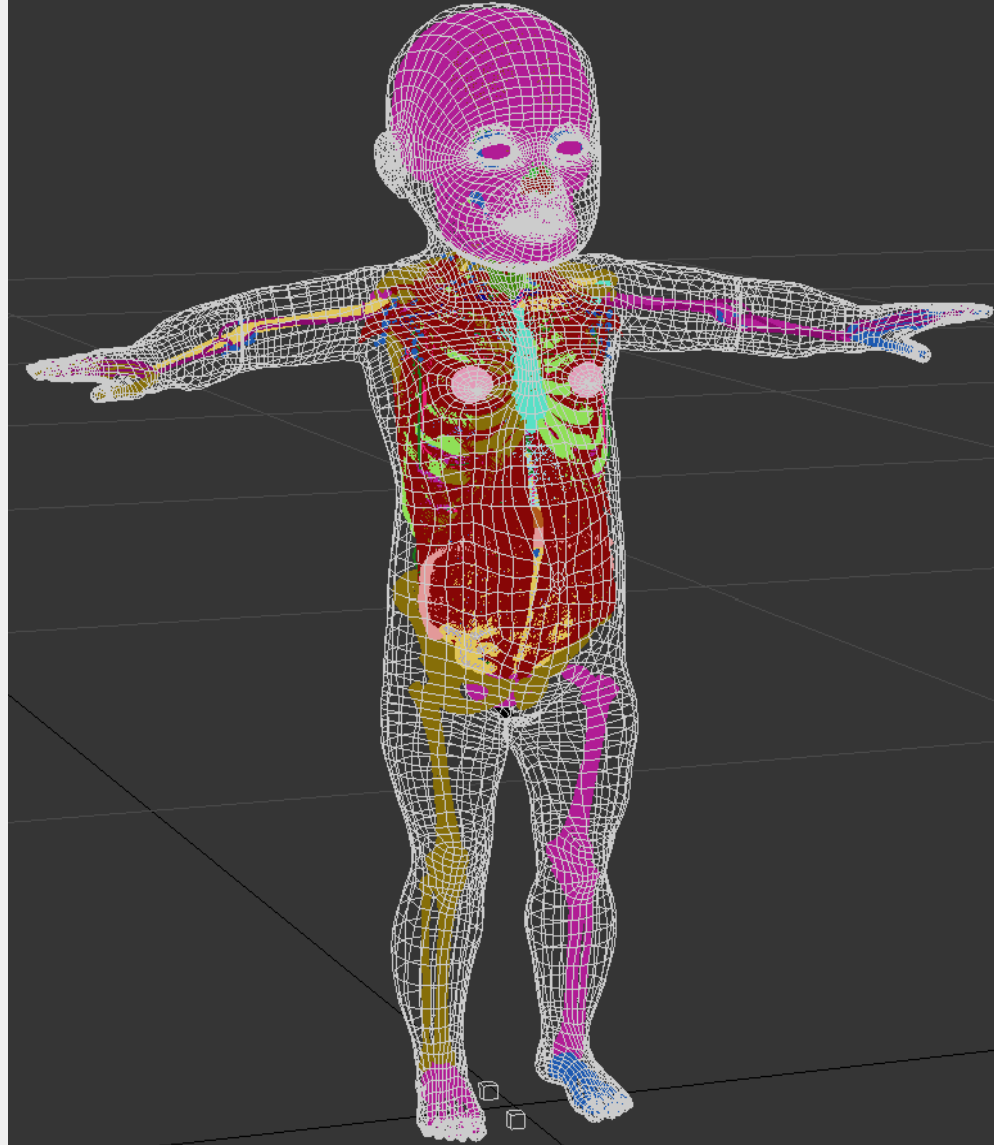
RAF 1 Year Old Female (1yoF)

- 76 cm, 10.3 kg
- 2.1 million polygons
- 66 organs, 113 tissues

sck cen



- **Geometry modeled using 3Ds Max**
 - **Polygonal meshes** (quads for large organs)
- **Main references:**
 - **3 (+ 1) anatomical atlases:** Human Anatomy Atlas by Argosy, BioDigital Human by BioDigital, Complete Anatomy by 3d4 Medical (+ Complete Human Anatomy by Primal Picture)
 - **ICRP Reference Adult Phantoms (Publication 110)**
 - **ICRP Pediatric Phantoms (Publication 145)**
 - **ICRP Publication 89 reference Masses**
 - **DINBelg2005**



The GOOD:

- Simpler (after learning) approach to modeling
- Easy to implement procedural modeling
- Fast evolving software tools
- Flexible deformable geometry:
 - Rigging
 - Anatomical changes to fit different sizes
 - Recycling organ models between different phantoms

The BAD:

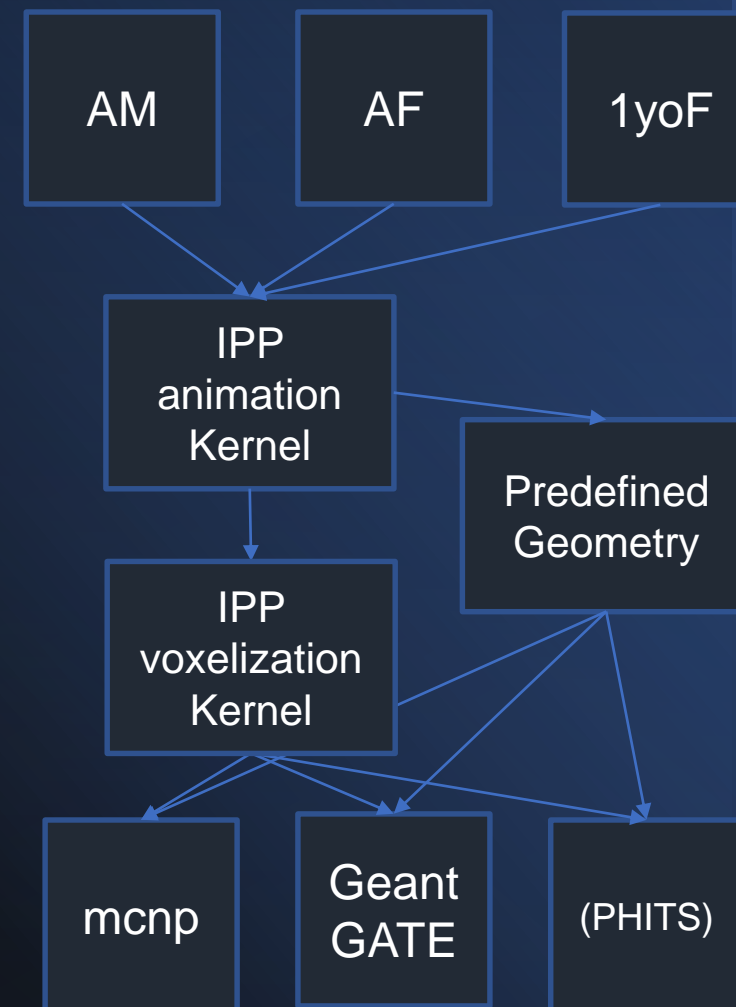
- Organs are defined only by outlining surfaces
- To use the RAF phantoms and their flexibility, 3Ds Max is needed (steeper learning curve, cost)



Interactive Posture Program (2022)

Software developed using Unity, C# (interface) and C++ (compute shaders for voxelization) to allow easy sharing of the phantoms and the creation of simulations input files. IPP can be used to:

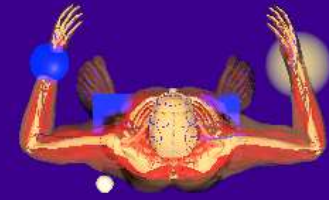
- Change the posture of the RAF phantoms
- Voxelize and export to MCNP, Gate (Geant) and soon PHITS
- Generate MC geometry of pre-defined exposure scenarios



sck cen



3D view - Perspective



Up - Orto

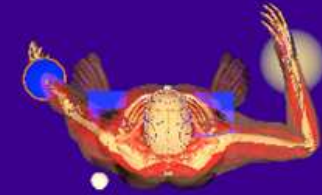


Left Lateral - Orto

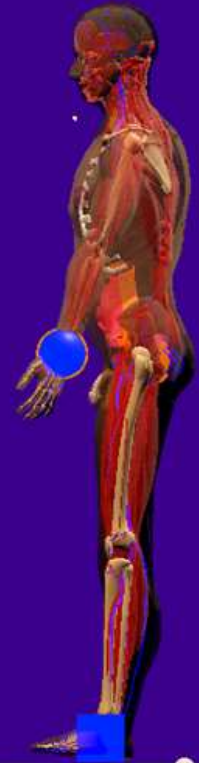
sck: cen



3D view - Perspective



Up - Orto

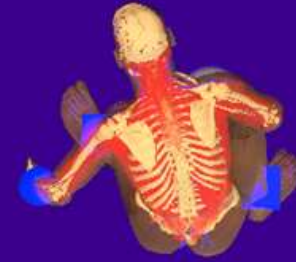


Left Lateral - Orto

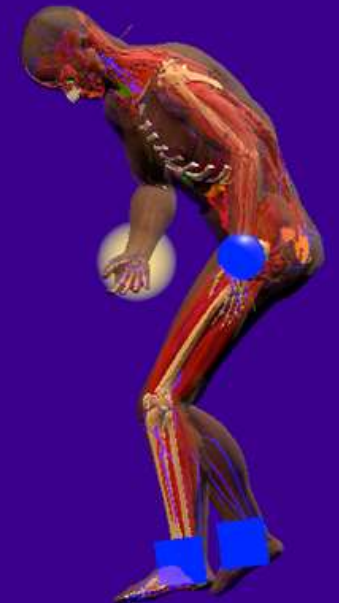
sck cen



3D view - Perspective

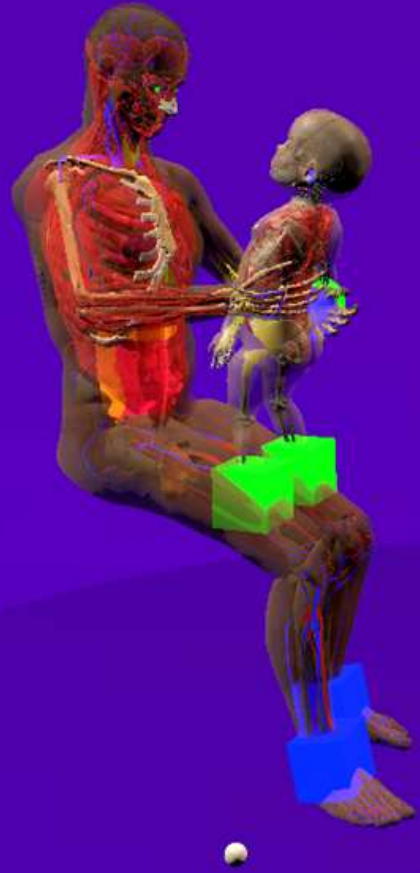


Up - Orto



Left Lateral - Orto

sck cen

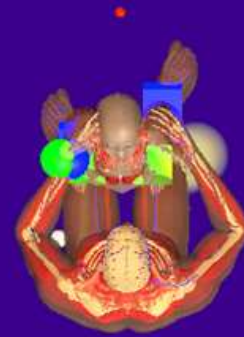


3D view - Perspective

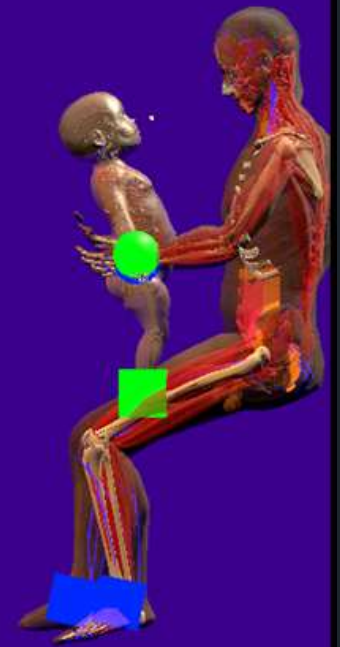
Distances between phantoms
Distances

RAF rotation about z: 0.00

● draw calculated distances (in red closest distance)




Up - Orto



Left Lateral - Orto

Virtual reality environment: Interventional Radiology

Interactive Posture Program IPP



IK

No room


Selected EndEffector
Left Hand

Inverse Kinematic

KINECT

- zoom Face zoom Chest
- rescale RAF AGM detector
- move RAF scatter Sphere
- Hp(10) dosimeter Zero G
- 25 tissues 122 tissues
- Lead Apron Collar Cap
- Activate elbow and knees
- Faster End Effector movement
- Slower End Effector movement
- Faster Camera UP Camera

IPP - RAF phantom



IR Room definition

IR room Rotate C-Arm Move bed

Bounding Box Dimensions

Press button to calculate

Calculate Bounding Box

Res x	Res y	Res z
128	128	128

load MCNP PTRAC

Batch mode (seconds)

KINECT angle (degs)

PNG stack for VoxelVis

launch MCNP sim

Visualize skin regions

High Res? cut legs! PP graphics

OBJ ASCII STL BINARY STL

C-Arm rotation

rotation of projection RAO

arm angulation CAU

position along bed

position perpend bed

Bed position

X position

rotation

Z position

SCK·CEN

STUDIECENTRUM VOOR KERNENERGIE
CENTRE D'ETUDE DE L'ENERGIE NUCLEAIRE

outp
runtpe
ptrac

4/17/2019 9:59 AM File 82,502 KB
4/17/2019 9:59 AM File 542,388 KB
4/17/2019 9:53 AM File 3,803 KB

Standard position

No room

Selected EndEffector

Head

Inverse Kinematic

KINECT

- zoom Face zoom Chest
- rescale RAF
- move RAF scatter Sphere
- Hp(10) dosimeter
- 25 tissues 122 tissues
- Lead Apron Collar Cap
- Adjuste elbow and wrist
- Faster End Effector movement
- Slower End Effector movement
- Faster Camera UP Camera

C-Arm rotation

- rotation of projection 29 LAO
- arm angulation 37 CAU
- position along bed -43.0705
- position perpend bed 53.51411

Calculate Bounding Box

Res x	Res y	Res z
256	512	256

load MCNP PTRAC

Batch mode (seconds) 30

KINECT angle (degs) -10

PNG stack for VoxelVis VoxelVis

Patient and C-Arm Read MCNP output

Visualize skin regions

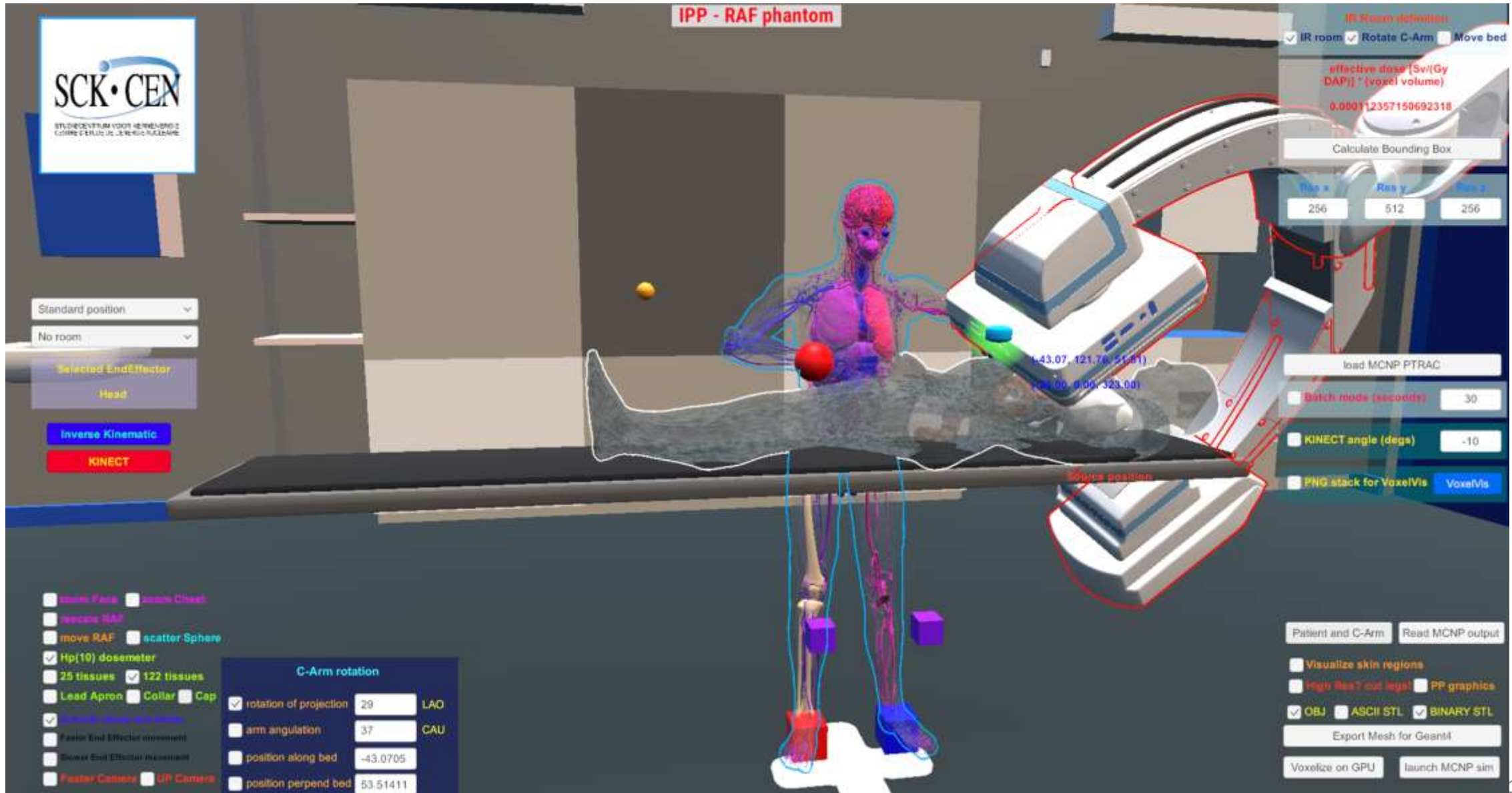
High Res? cut legs! PP graphics

OBJ ASCII STL BINARY STL

Export Mesh for Geant4

Voxelize on GPU launch MCNP sim

Virtual reality environment: Interventional Radiology





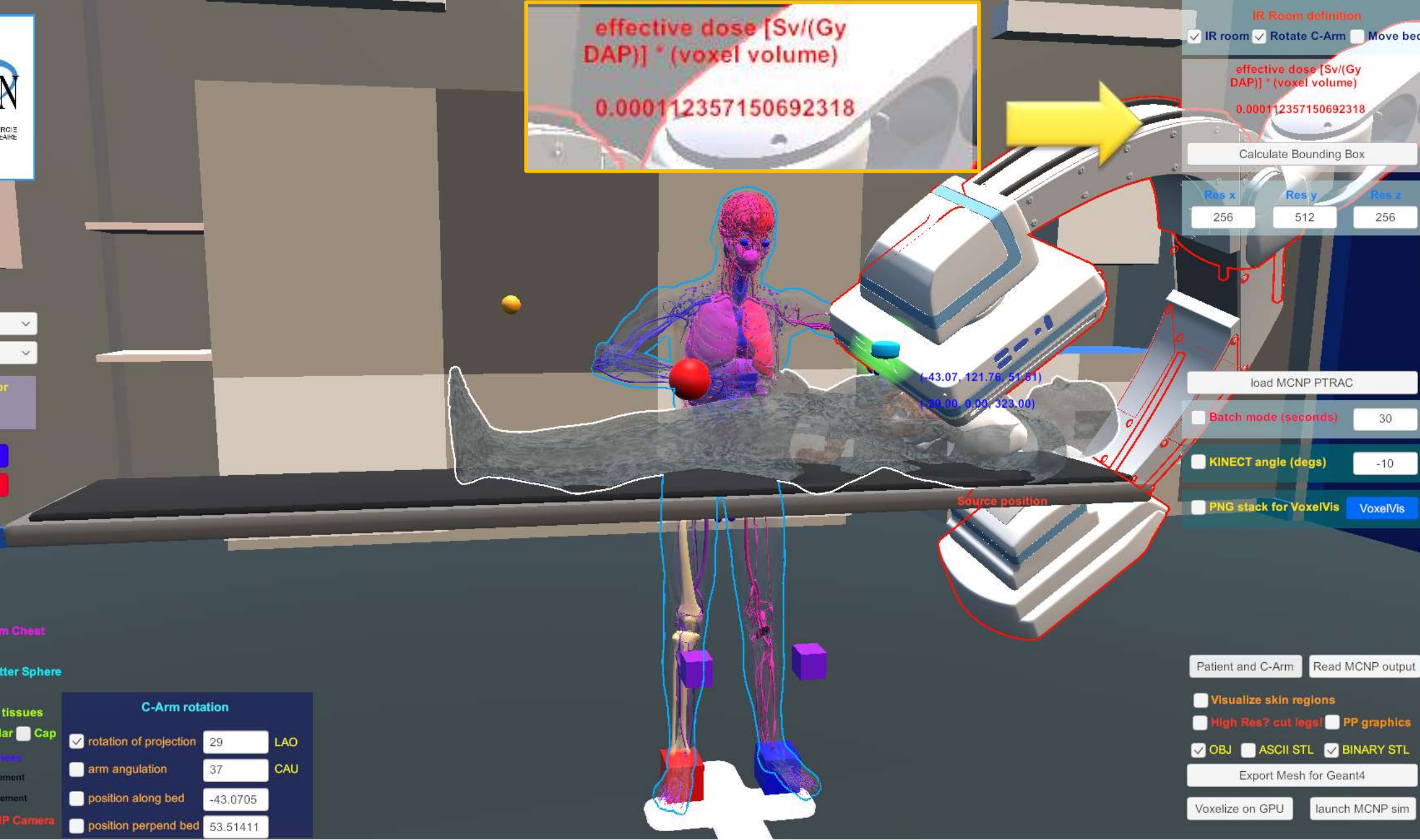
Standard position
 No room
 Selected EndEffector
 Head

zoom Face zoom Chest
 rescale RAF
 move RAF scatter Sphere
 Hp(10) dosimeter
 25 tissues 122 tissues
 Lead Apron Collar Cap
 separate elbow and knee
 Faster End Effector movement
 Slower End Effector movement
 Faster Camera UP Camera

C-Arm rotation

rotation of projection 29 LAO
 arm angulation 37 CAU
 position along bed -43.0705
 position perpend bed 53.51411

effective dose [Sv/(Gy DAP)] * (voxel volume)
 0.000112357150692318



IR Room definition
 IR room Rotate C-Arm Move bed
 effective dose [Sv/(Gy DAP)] * (voxel volume)
 0.000112357150692318

 Res x 256 Res y 512 Res z 256

Batch mode (seconds) 30
 KINECT angle (degs) -10
 PNG stack for VoxelVis

Visualize skin regions
 High Res? cut legs! PP graphics
 OBJ ASCII STL BINARY STL

IPP - RAF phantom

SCK·CEN

STUDIECENTRUM VOOR KERNEENERGIE
CENTRE D'ETUDE DE L'ENERGIE NUCLEAIRE

Standard position

No room

Selected EndEffector

Head

Inverse Kinematic

KINECT

- zoom Face
- zoom Chest
- rescale RAF
- move RAF
- scatter Sphere
- Hp(10) dosimeter
- 25 tissues
- 122 tissues
- Lead Apron
- Collar
- Cap
- adjust elbow and knee
- Faster End Effector movement
- Slower End Effector movement
- Faster Camera
- UP Camera

C-Arm rotation

- rotation of projection 29 LAO
- arm angulation 37 CAU
- position along bed -43.0705
- position perpend bed 53.51411

(-43.07, 121.76, 51.51)
(-43.00, 0.00, 323.00)

Source position

IR Room definition

- IR room
- Rotate C-Arm
- Move bed

effective dose [Sv/(Gy DAP)] * (voxel volume)

0.000112357150692318

Calculate Bounding Box

Res x	Res y	Res z
256	512	256

load MCNP PTRAC

Batch mode (seconds) 30

KINECT angle (degs) -10

PNG stack for VoxelVis VoxelVis

Patient and C-Arm Read MCNP output

Visualise Skin regions

High Res? cut legs! PP graphics

OBJ ASCII STL BINARY STL

Export Mesh for Geant4

Voxelize on GPU launch MCNP sim



IPP - RAF phantom

Standard position

No room

Selected EndEffector

Head

Inverse Kinematic

KINECT

- zoom Face zoom Chest
- rescale RAF
- move RAF scatter-Sphere
- Hp(10) dosimeter
- 25 tissues 122 tissues
- Lead Apron Collar Cap
- Activate elbow and knees
- Faster Camera UP Camera

C-Arm rotation

- rotation of projection 29 LAO
- arm angulation 37 CAU
- position along bed -43.0705
- position perpendicular bed 53.51411

IR Room definition

IR room Rotate C-Arm Move bed

effective dose [Sv/(Gy DAP)] * (voxel volume)

0.000112357150692318

Calculate Bounding Box

Res x

256

Res y

512

Res z

256

load MCNP PTRAC

Batch mode (seconds)

30

KINECT-angle (degs)

-10

PNG stack for VoxelVis

VoxelVis

Patient and C-Arm

Read MCNP output

Visualize skin regions

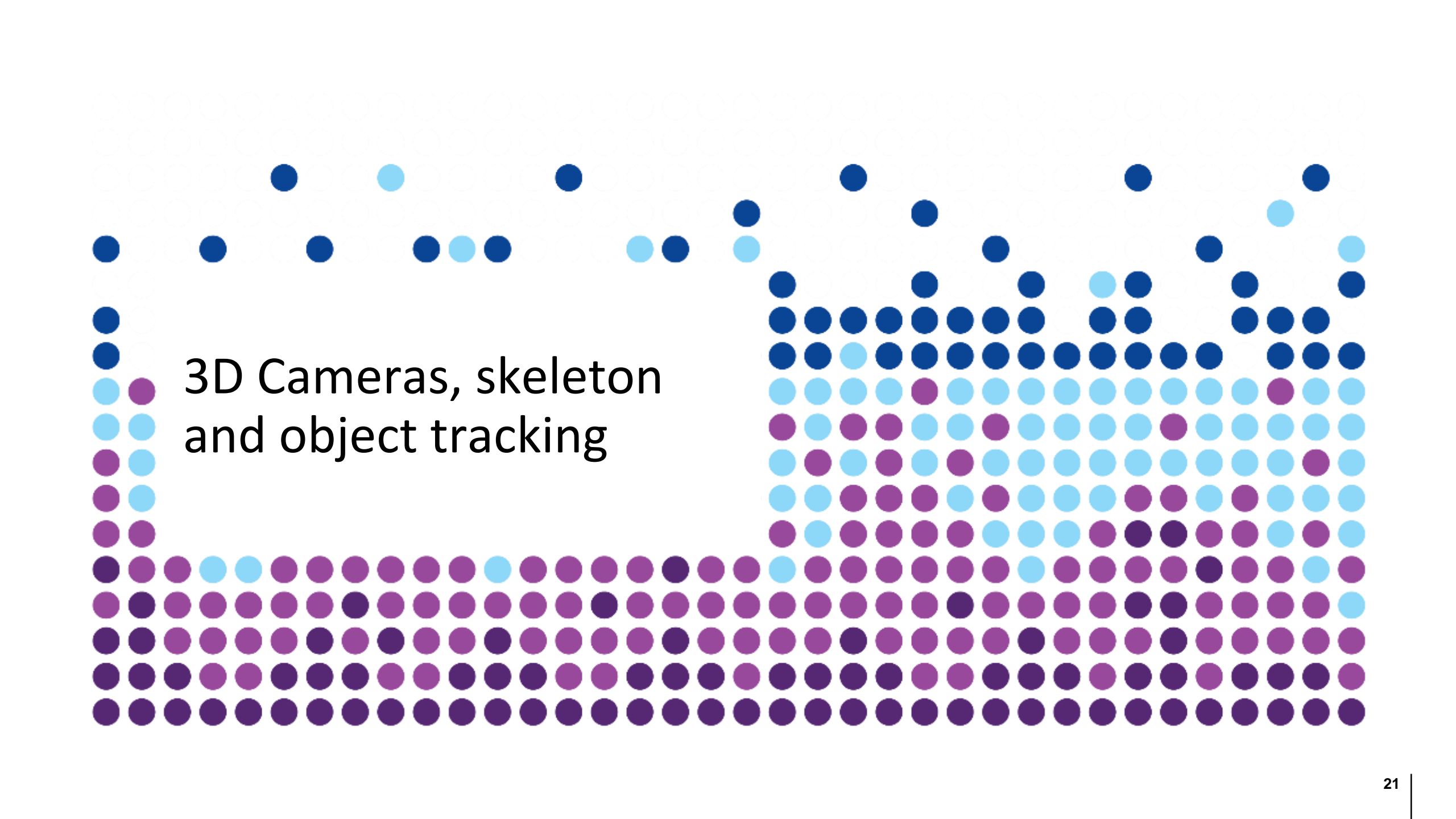
High Res? cut legs! PP graphics

OBJ ASCII STL BINARY STL

Export Mesh for Geant4

Voxelize on GPU

launch MCNP sim



3D Cameras, skeleton
and object tracking

3D Cameras

Several Depth cameras are currently available on the market for less than 5k Eur. They make use of different technologies: Structural Light, Time Of Flight, Stereoscropy, Laser ToF, etc..



Orbbec 3D Persee



Intel RealSense L515



Intel RealSense D455



ZED 2i



MS Kinect V2



MS AZURE DK



Matterport Pro2

Person/object recognition and tracking algorithms

Based on segmentation of depth and RGB images, there are hundreds available recognition and tracking algorithms. The most advanced make use of Machine Learning and Deep Learning. The most famous (and the ones we use) are:

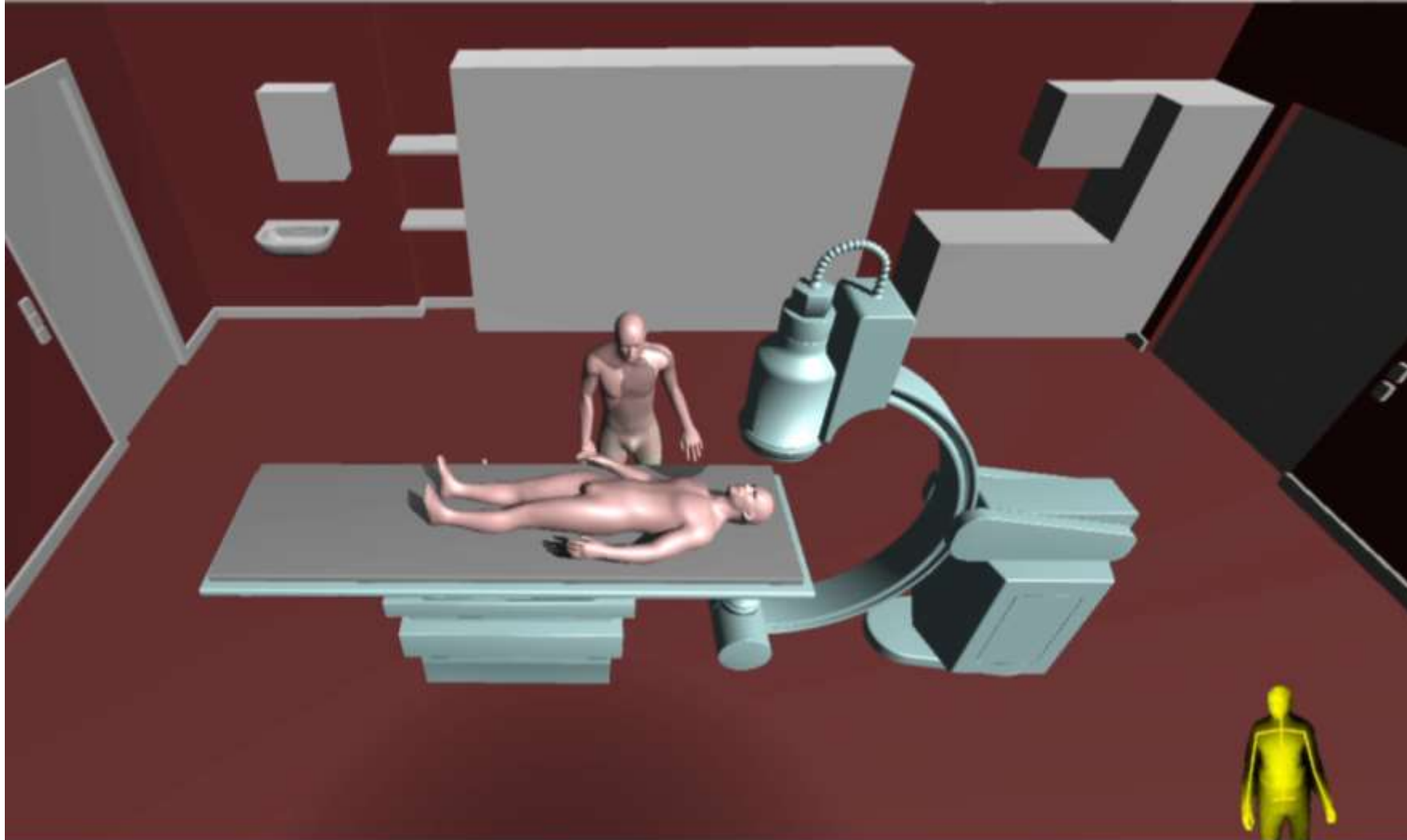
Person tracking & human pose estimation:

- NUItrack
- CubeMos
- Kinect SDK
- Azure DK
- OpenPose
- ZED SDK

Object tracking & object recognition:

- OpenCV: BOOSTING, MIL, KCF, CSRT, MedianFlow, TLD, MOSSE, and GOTURN
- YOLO (v1,v2,v3),
- TensorFlow

Animation of RAF phantom



3D Cameras

Several Depth cameras are currently available on the market for less than 5k Eur. They make use of different technologies: Structural Light, Time Of Flight, Stereoscopy, Laser ToF, etc..



Orbbec 3D Persee



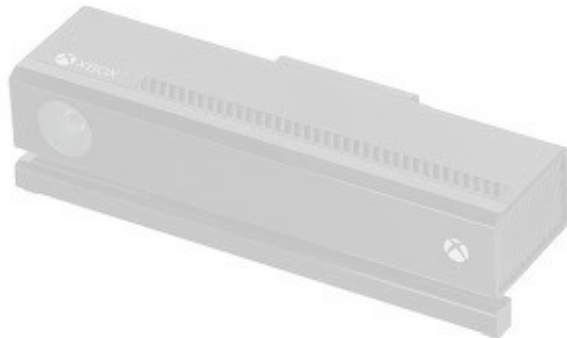
Intel RealSense L515



Intel RealSense D455



ZED 2i



MS Kinect V2

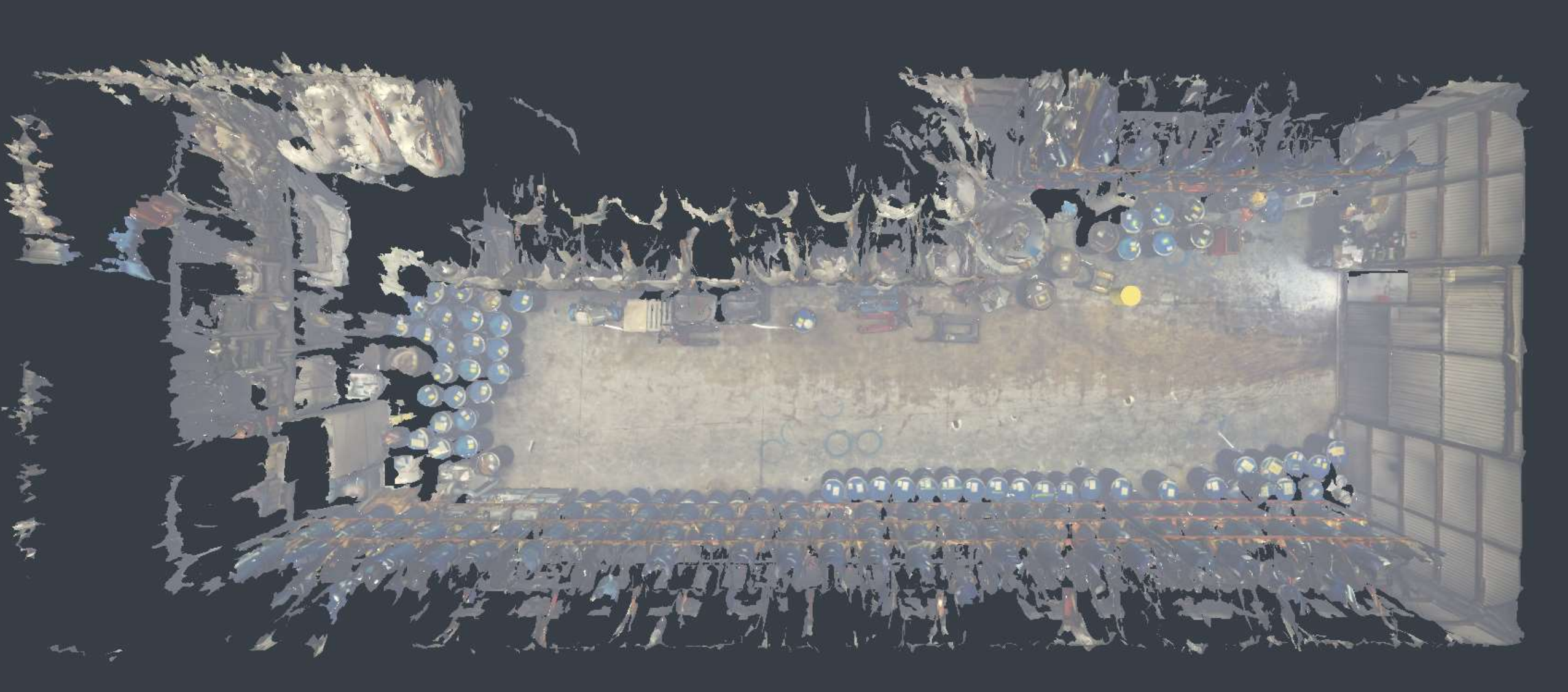


MS AZURE DK



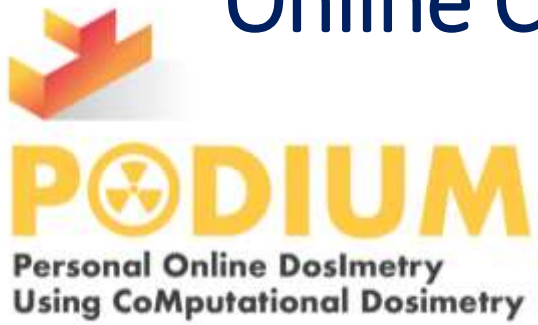
Matterport Pro2

3D Reconstruction

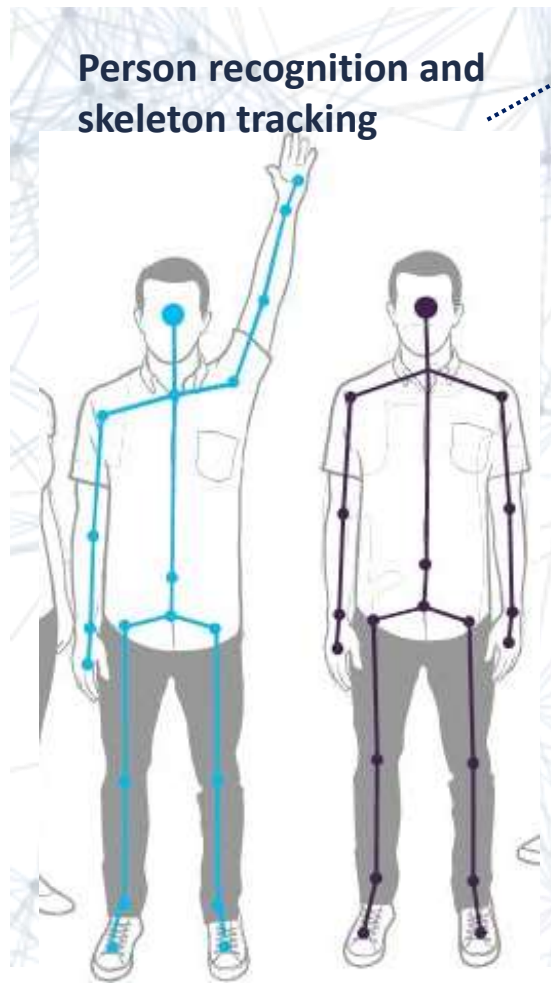




Implementations of
computational
dosimetry



Online Computational Dosimetry Monitoring System



Commercially available camera



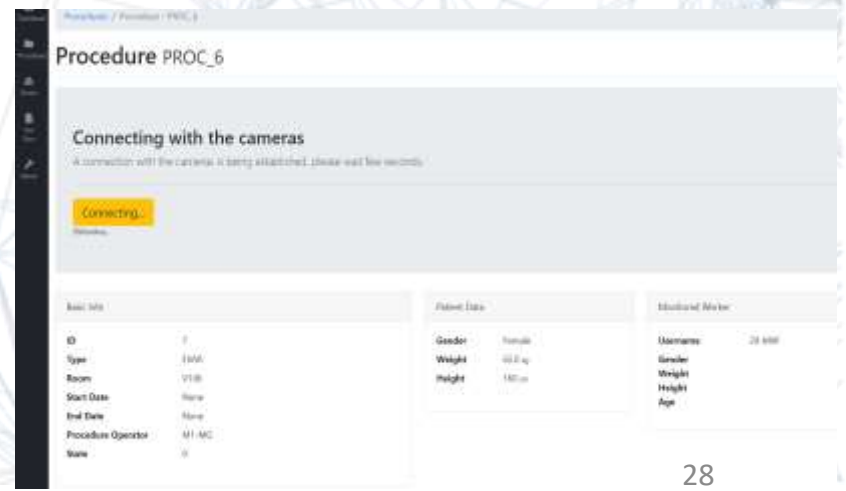
Computational framework

A.I. + Monte Carlo

Source parameters



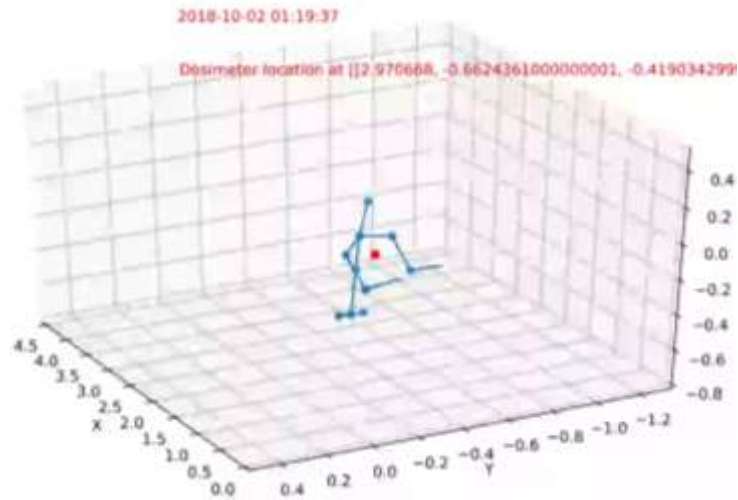
Web-app interface





With PODIUM we proved the feasibility of a purely computational approach to dosimetry, and we applied it to two applications:

- Monitoring of **Interventional Radiology/Fluoroscopy** physicians
- Monitoring of workers in **neutron fields**



Ongoing project: computational dosimetry system for nuclear medicine staff (2020-2024)



The hardware and the software of the dosimetry system is being optimized for the monitoring of nuclear medicine staff

- Agile tracking camera setup based on battery-powered microcomputer

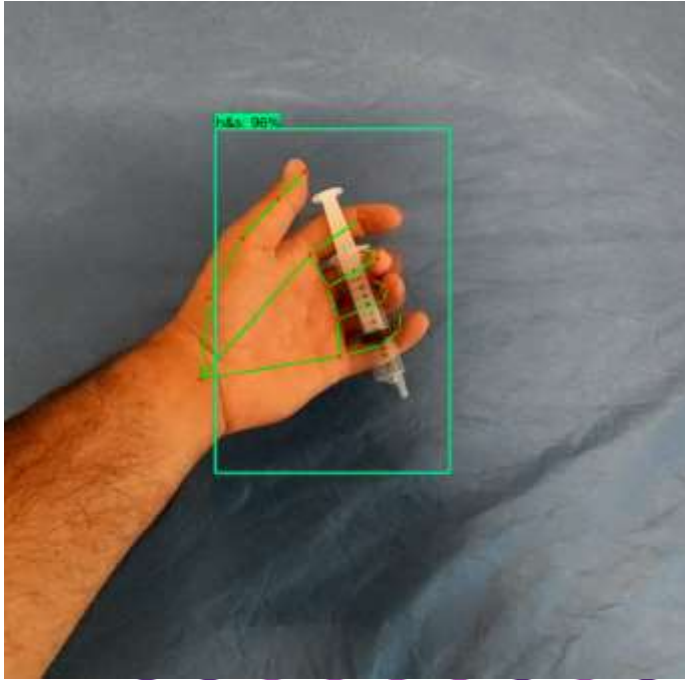


sck cen

Belgian Nuclear Research Centre



Ongoing project: computational dosimetry system for nuclear medicine staff (2020-2024)



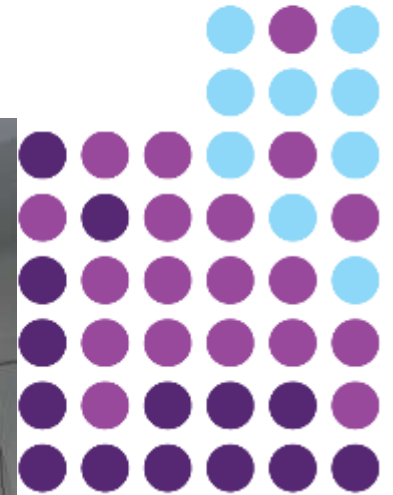
The hardware and the software of the dosimetry system is being optimized for the monitoring of nuclear medicine staff

- New Machine Learning models for finger and syringe tracking



sck cen

Belgian Nuclear Research Centre



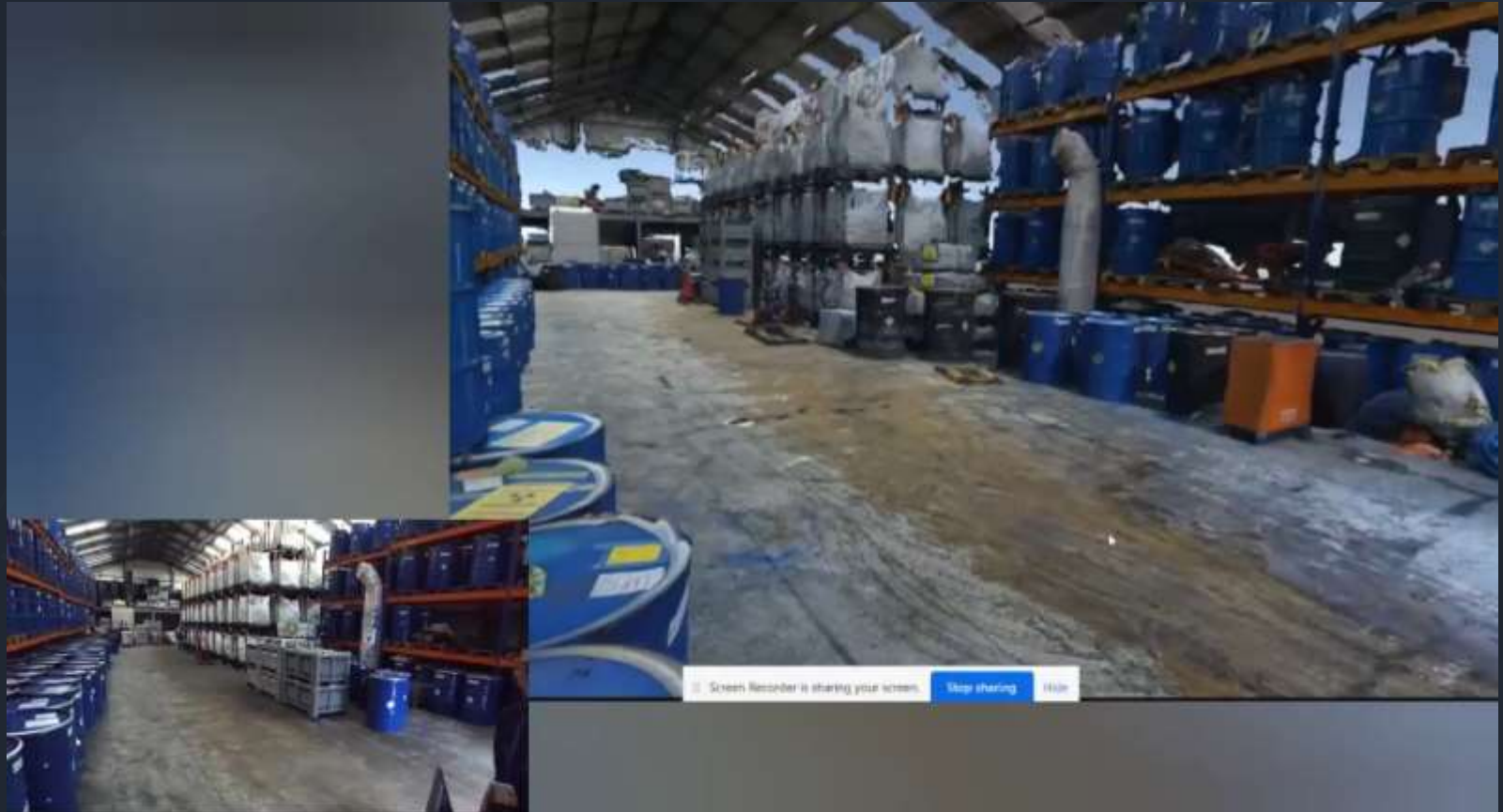


Next Step: extend our computational dosimetry framework to **training** and **ALARA**

ALARA and training tool for dosimetry in Dismantling and Disposal

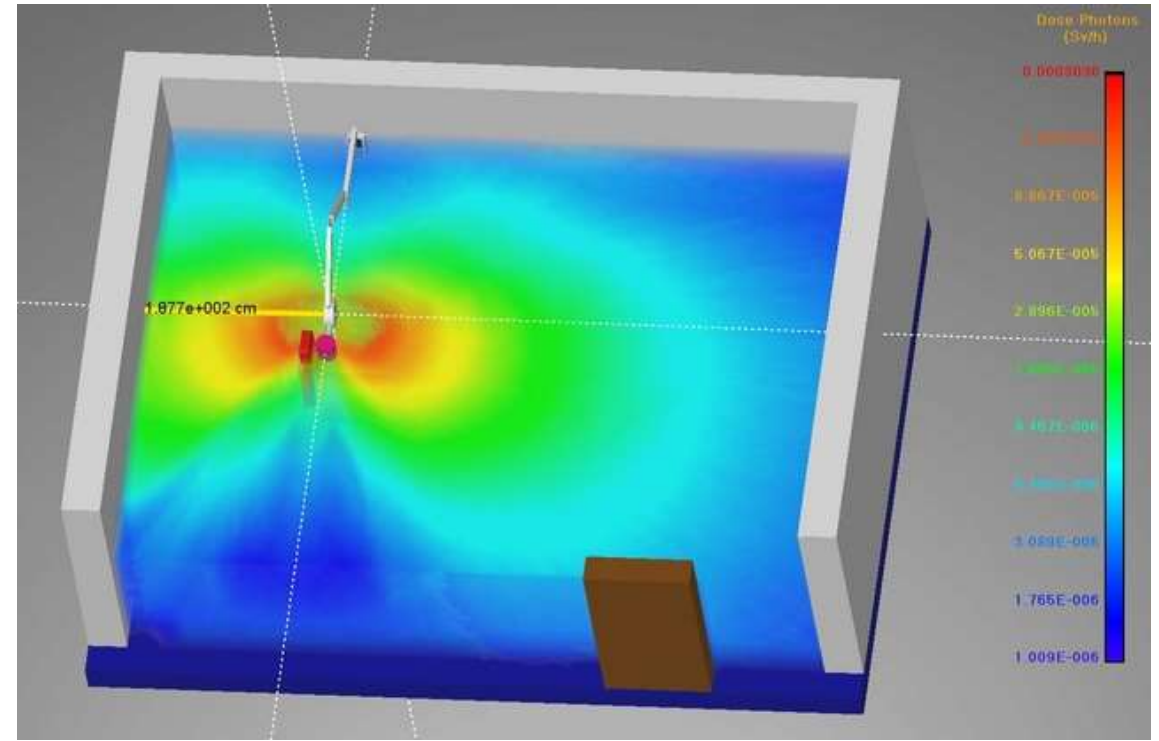
By means of a long-range stereo 3D camera, we can track and monitor workers within an area larger than 200 m²

.....
.....
.....
.....



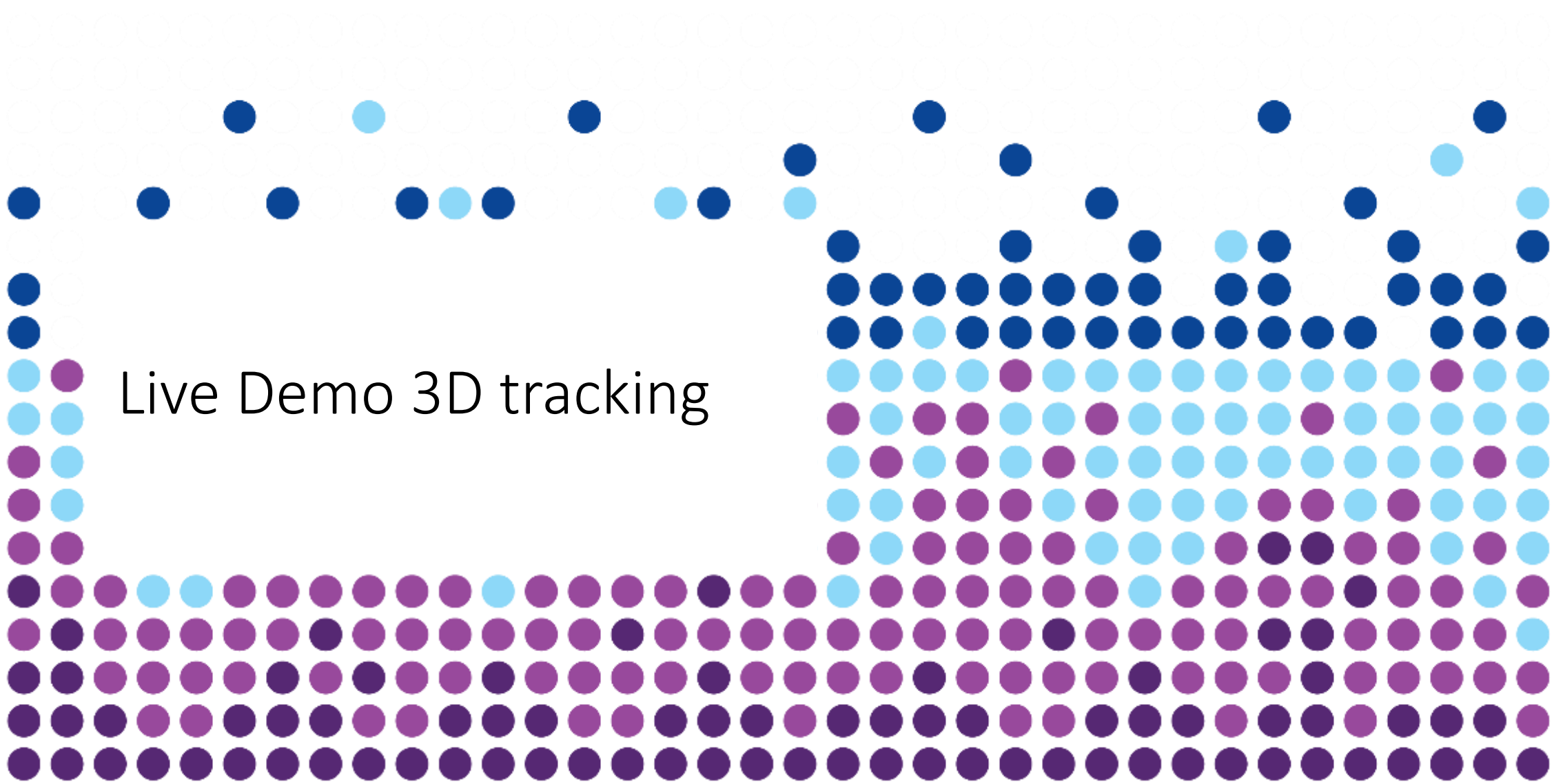
Objectives of the tool:

- Training and improve radiation awareness
- Optimization of the workflow based on both Monte Carlo and Machine Learning based calculations
- Support decision making



Live Demo phantoms





Live Demo 3D tracking

Thanks for your attention!



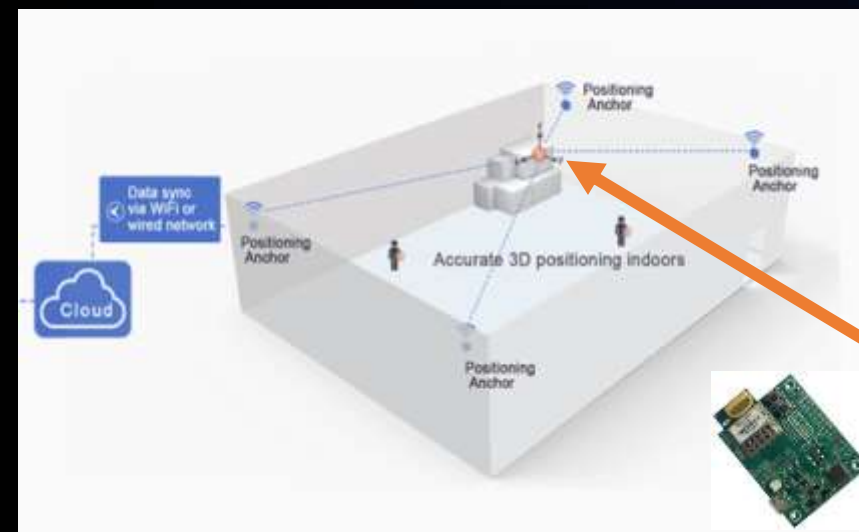
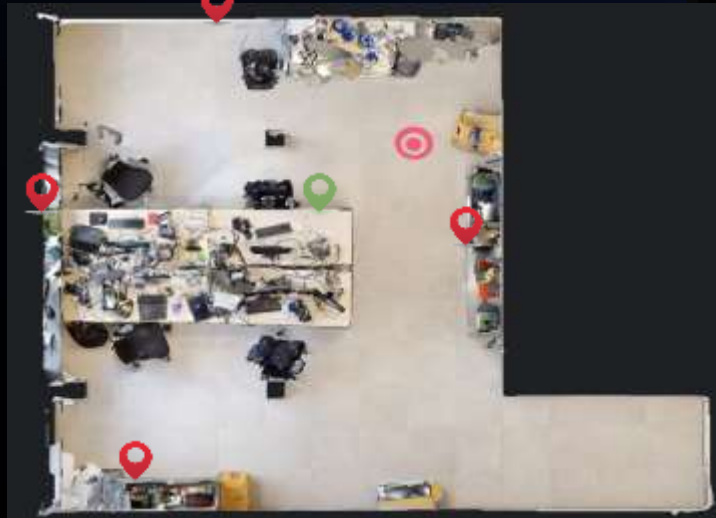
<https://www.sckcen.be/en/diensten/medische-toepassingen/persoonlijke-omgevingsdosimetrie>

Shield Tracking

2

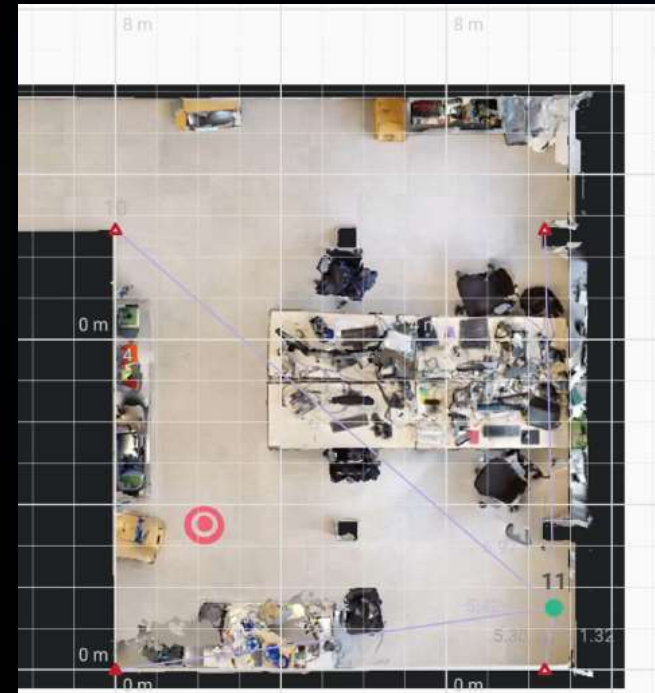


- 3D tracking of Ceiling-suspended shield position
- Tracking the 3D orientation of the shield
- UWB-IMU sensor based solution

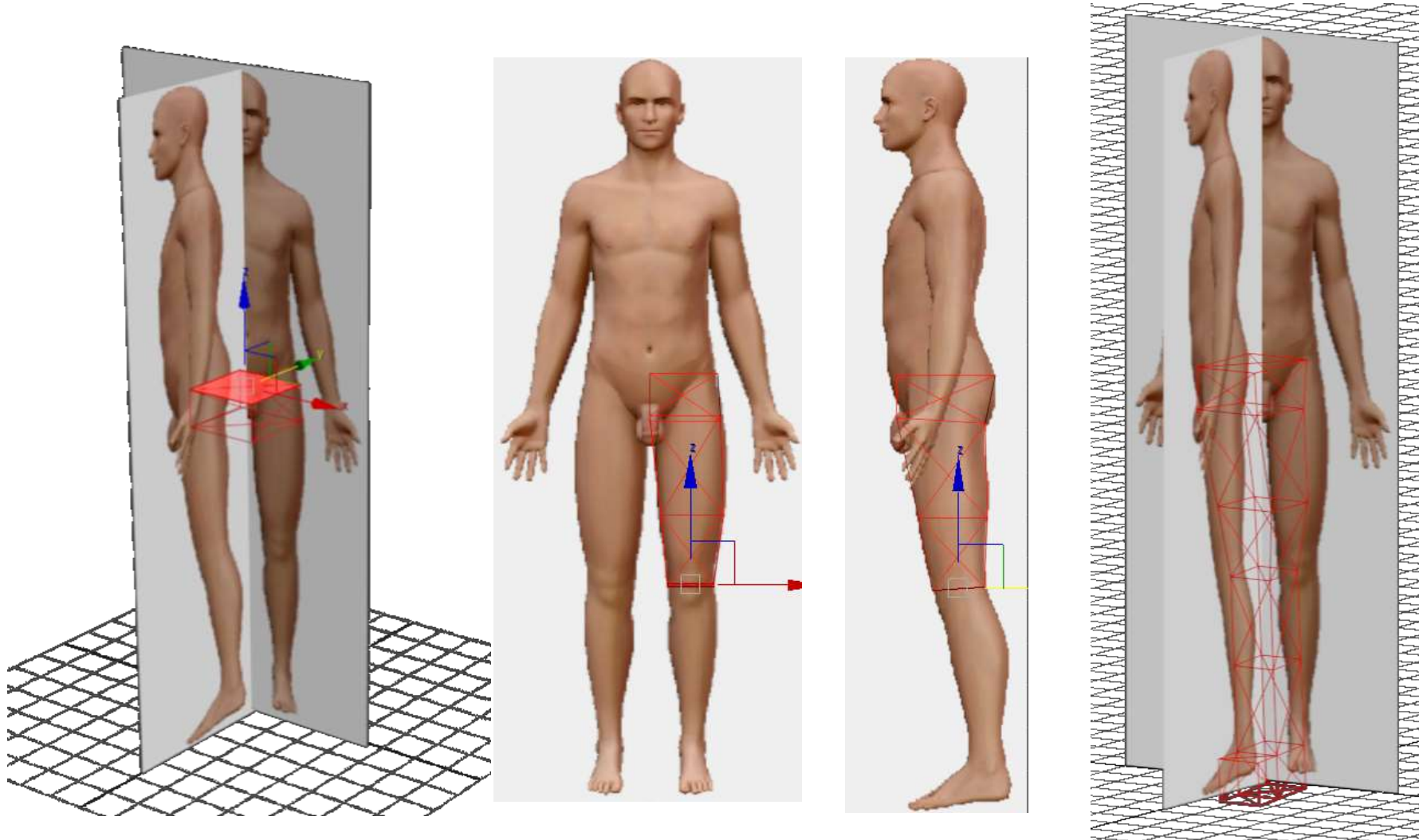


Shield Tracking

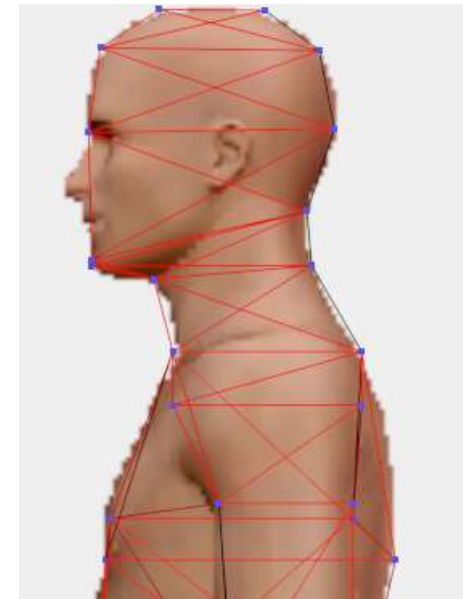
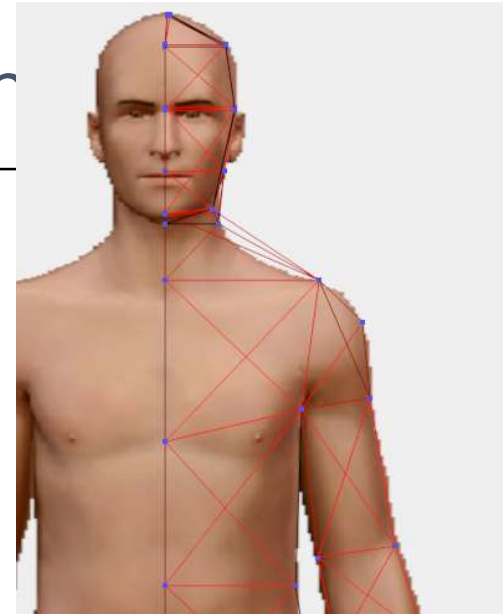
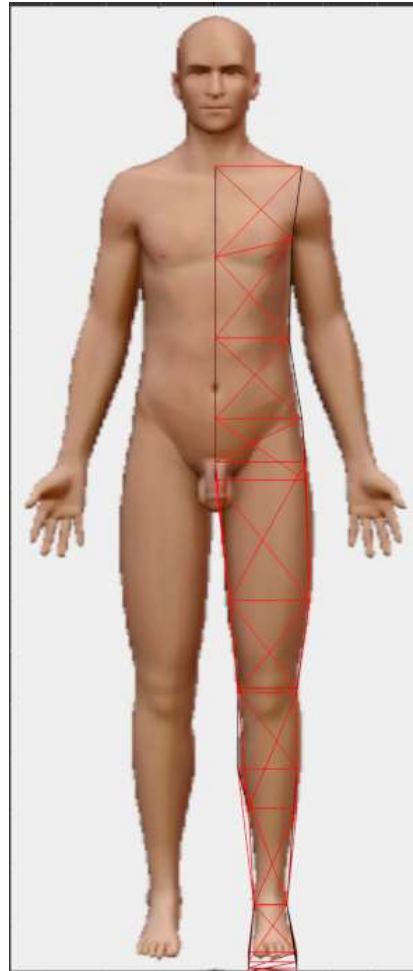
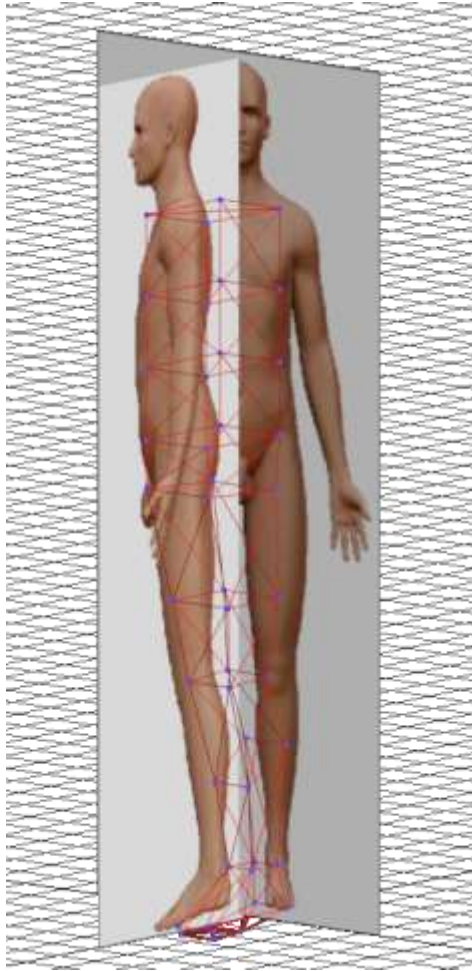
2



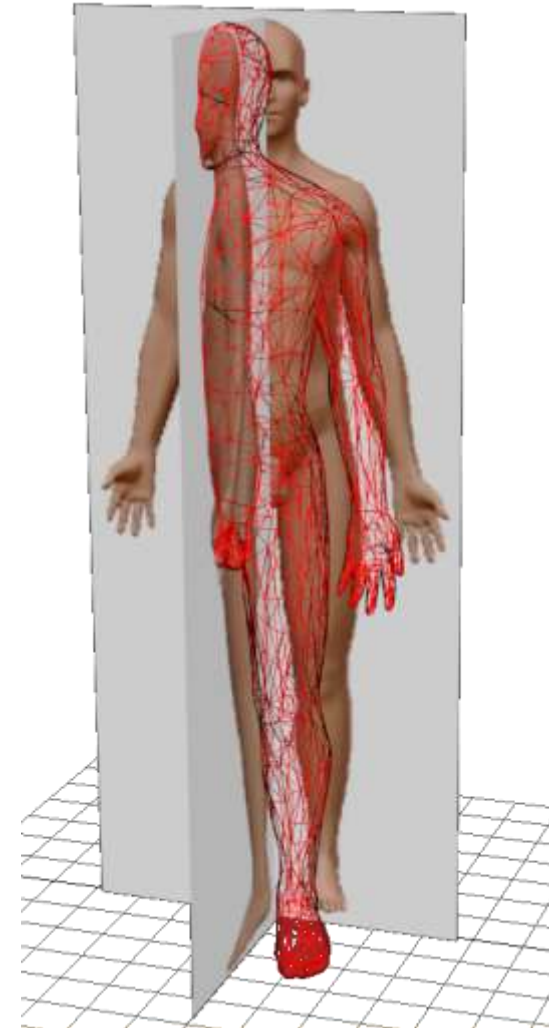
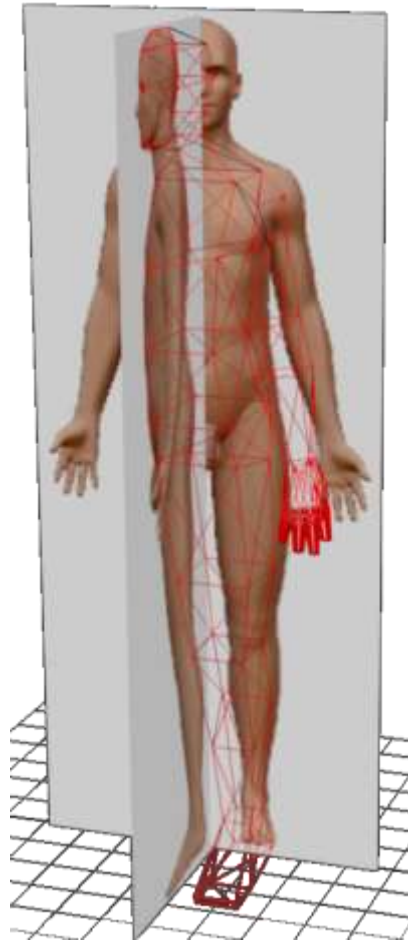
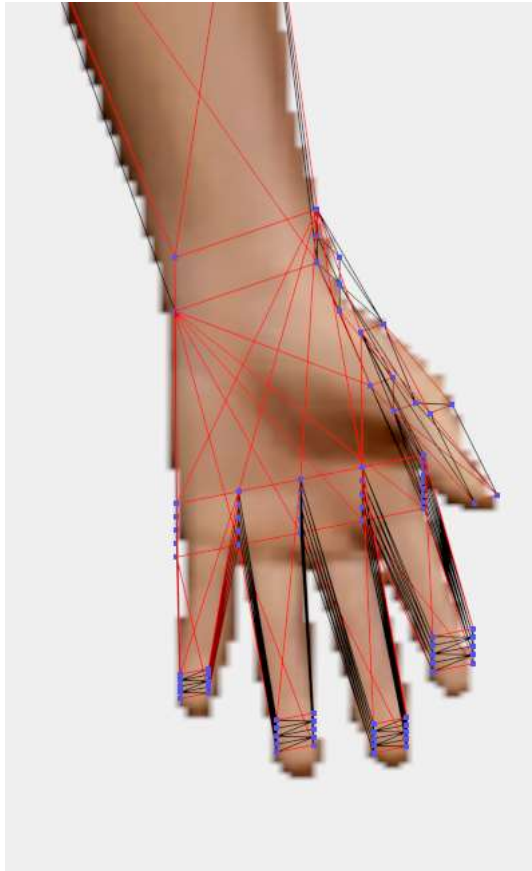
Example of modeling: the skin



Example of modeling: the skin



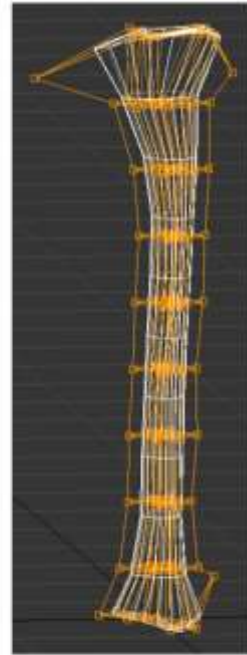
Example of modeling: the skin (3)



Modelling of shallow organs with the shell operator



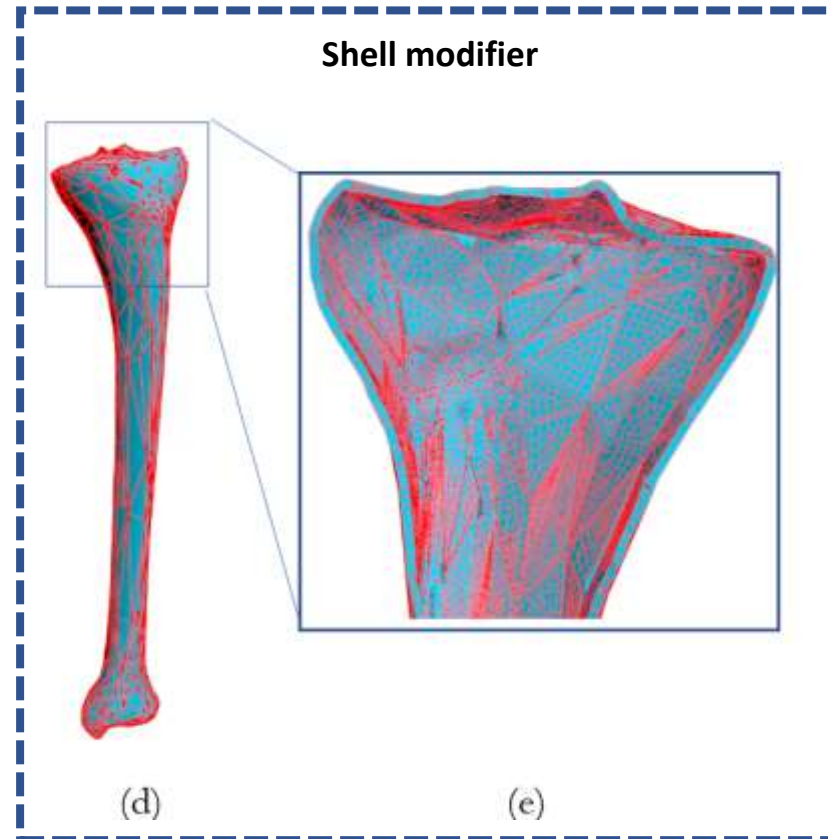
(a)



(b)



(c)



(d)

(e)